

# Single Sink Repositioning Technique in Wireless Sensor Networks for Increasing Throughput and Decreasing Delay

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## Abstract

Wireless sensor network (WSN) refers to a group of spatially spread and enthusiastic sensors for monitoring and recording the physical conditions of the environment and organizing the collected data at a central location. WSN becomes an energetic subject with the rapid development that is vulnerable to a varied high-quality of attacks due to deployment in the hostile environment. In WSN, throughput is defined as the amount of data transferred from one sensor node to another in a specified amount of time. Delay It refers to the total time taken for a single packet to be transmitted across a network from source to destination. The basic idea of sink relocation is to shorten the distance between sink node and sensor node. So, that significant power savings can be achieved. The problem of distant node energy consumption of wireless sensor node was solved by sink repositioning technique which has capability to move and communicate with all sensor node inside the region. The sink node and sensor node are randomly deployed within the geographic extent of the entire network. In order to test for the impact of repositioning the total power transmission of the sensors for the previous and next sink positions is evaluated and compared. This is result in increasing life time of sensor network by putting sink node at optimum location to decrease the distant node, increases throughput and decrease delay with sink node and analyze the difference. The main aim of the study was to increase throughput and decrease end to end delay. For this study we have used NS-2.35 environment for simulation. Our simulation results show that repositioning the sink achieves significant change on throughput and delay when compared to the static sink approach that have been presented by using network animator(NAM) and Xgraph.

**Keywords:** WSN, Sink node, sensor node, throughput, delay and sink reposition.

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## 1. Introduction

WSN refers to a group of spatially dispersed and dedicated sensors for monitoring and recording the physical conditions of the environment and organizing the collected data at a central location. WSNs measure environmental conditions like temperature, sound, pollution levels, humidity, wind, and so on. Recent years have observed a high interest in the use of WSN in abundant applications such as forest monitoring, disaster management, space exploration, factory automation, secure installation, border protection, and battlefield surveillance [1][2]. WSN becomes an energetic subject with the rapid development that is vulnerable to a varied high-quality of attacks due to deployment in the hostile environment. Such networks have been understood due to recent advances in micro electromechanical systems and are expected to be widely used for applications such as environment monitoring, home security, and earthquake warning. In addition to the ability to enquiry its surroundings, each sensor has an onboard radio to be used for sending the collected data to a sink Base station (BS) either directly or over a multi-hop path. Sensor node is a small device, which is used to gather data from its neighboring area, perform simple computations, and communicate with other sensors or with BS [3]. Because of this property, Attribute of sensor networks, is the cluster of sensor nodes, to generate high class information about the sensing surroundings. These nodes are self-organized. They are competent of wireless communication. It is forced in circumstances of memory; dimension, energy, processing power and sense environmental data [4]. Thus; a WSN has sensing component as well as the capabilities of, on-board processing, storage and communication. By these improvements, a sensor is prone for data collection correlation, in network examination and combination of other sensor nodes data and its own sensor data also. While several sensors nodes supervise the large physical environment, they structure a WSN. There are basically two components in the infrastructure of a wireless sensor network: sink nodes and sensor nodes. Sink nodes are considered as a BS in the network that wirelessly receive and collect data packages generated from all the sensor nodes in the network and provide them to users. A sink node or BS acts like an interface between users and the network. From the BS, users can access the data, possibly through internet, for further processing of the data and to extract useful information. Depending on the network size and network topology, there could be one or multiple sink nodes and the sink nodes can either be stationary at one position or touring in the network area. The sink node with BS functionality is usually supplied with large energy reserve and large computational power as it works as a pivot in the WSN system [5][13].



of the sink increases the average lifetime of the nodes by decreasing the average energy consumed per packet. It achieves significant amount of energy savings as compared to the base line approach. In this study, the authors were only used energy to increase the life time of battery. But, they were not considered other parameters such as throughput and delay.

Tapan Kumar *et al.* [14] the proposed work performs network lifetime optimization through energy balancing in a multiple sink single hop WSN. The network restructuring balances the energy amongst the sinks, thereby increasing the network lifetime. In the proposed algorithm they have considered the network lifetime with respect to the maximum and average energy consumption. The more the energy consumed, the less the network lifetime. The proposed restructuring algorithm reduces the maximum nodes connected to a sink. As a result, the total energy consumed by the sink connected to the maximum nodes also decreases further resulting in increasing the total network lifetime.

Wint Yi Poe *et al.* [15] they had proposed local search technique for sink placement in WSNs that tries to minimize the maximum worst-case delay and extend the lifetime of a WSN simultaneously. Since it is not feasible for a sink to use global information, which especially applies to large-scale WSNs, they introduce a self-organized sink placement (SOSP) strategy. The main goal of this study was to provide a better sink placement strategy with a lower communication overhead. Avoiding the costly design of using nodes' location information, sink sets up its own group by communicating to its n-hop distance neighbors. But, they did not study the difference throughput and end to end delay before and after sink reposition.

From the review made, most of the papers were done on optimizing energy consumption by repositioning sink node in the transmission region. When the sink node repositions, the energy consumption of the longest node was optimized and the life time of node was increased, but they did not evaluate the difference on throughput and end to end delay during sink move to optimum position. When the sink moves to optimum position the energy consumption of single node decrease as distance between sink node and sensor node decreases. During this, the throughput is increase and end to end delay is decrease. The key objective of this study was to evaluate the difference between throughput and delay before and after sink reposition.

#### 4. The Proposed Methodology

The problem of energy consumption of WSN nodes was solved by sink repositioning technique that used mobile sink nodes which has capability to move inside region and communicate with all sensor nodes inside region. The sink node and sensor nodes are randomly deployed within the geographic extent of the entire network. If the sink node is in optimum location in geographic extent, all sensor node directly communicates with sink node without repositioning sink. If the sink node is not in optimum location the distance of each node from sink node is calculated, and then the optimal location for the sink is also calculated. Then the sink node repositions (move) to optimum location inside a region. Because, the highest distance node from sink consume more energy to transmit packet than other nearest node and these nodes deplete its energy before all other node which lead to energy hole problem. In order to test for the impact of repositioning, the total power transmission of the sensors for the previous and next sink positions is evaluated and compared. This is result in increasing life time of sensor network by putting sink node at optimum location to decrease the distant node and decrease energy consumption to communicate with sink node. After energy consumption of each node is optimized, we are going to calculate throughput and delay before sink repositioning and after sink repositioning to analyze the differences. The main aim of the study is to increase throughput and decrease delay. When the distance between sink node and sensor node decreases the total delay also decreases and throughput increases and when distance increases the delay also increases and throughput decreases which affect the quality of communication over WSN. Figure 2 shows flowchart to calculate throughput and delay.

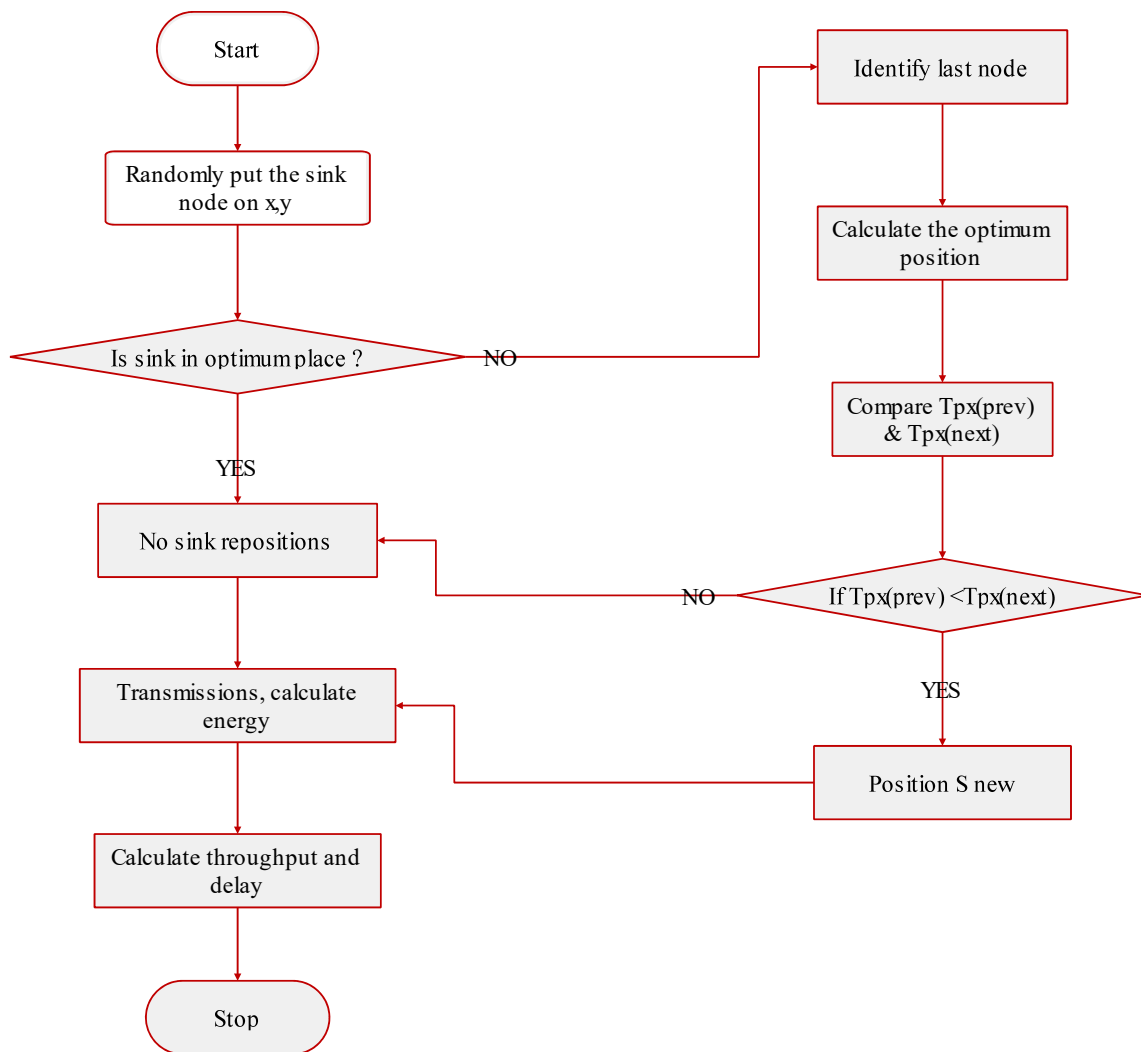


Figure 2. Flow chart of calculating throughput and delay over sink relocation

#### 4.1 Algorithm /Pseudocode

1. All sensor nodes are randomly deployed in the transmission boundaries of X, Y Position.
2. The sensor nodes after random deployment are fixed position.
3. Select sink node S from wireless nodes in the transmission boundaries of X, Y Position.
4. Put Sink node S randomly in the (X, Y) position.
5. The sinks have more power than the sensing nodes. The sinks have additional computational capacity as well.
6. Calculate the distance D between each node and sink node using Euclidean distance formula [11].  

$$D(X, Y) = \sqrt{(x1 - y1)^2 + (x2 - y2)^2} \text{ -----(1)}$$
7. Calculate Energy consumption Etx of each node to transmit and receive packet based on distance from sink node by using energy consumption formula [12].  

$$ETx(k, d) = Eelec \times k + \epsilon_{amp} \times k \times d^p \text{ -----(2)}$$
8. Calculate average position for Sink node in the transmission boundaries (X,Y).  

$$avgX = (\text{sum}x(D)/\text{number of node}), avgY = (\text{sum}y(D)/\text{number of nodes})$$
 New position for Sink node is (avgX, avgY) -----(3)
9. Repositioning the sink node to new calculated position for sink node (avgX, avgY) in the transmission boundaries.
10. Then repeat step 6 and step 7 respectively.
11. Compare the distance and energy consumption of each node before and after sink repositioning.
12. Calculate throughput.
13. Calculate delay.

## 5. System Model and Parameters

The Network Simulator (NS-2.35) is used to simulate the proposed architecture. In the simulation, the wireless node and sink nodes in a 1400-meter x 1400-meter region for 100 seconds of simulation time. The proposed single sink relocation is mobile in side transmission region until it gets optimum location. After sink reaches its optimum location sink node stay new position permanently and receive data from other sensor nodes. The performance is evaluated mainly distance between each node and sink node, examine the change of throughput and delay before and after sink reposition.

### 5.1 Parameters used

Table 1. Parameters used

Parameters	Value
Area size	1400*1400m <sup>2</sup>
Traffic source	CBR
MAC	IEEE 802.15.4
Routing protocol	AODV
Simulation time	100s
Idle power	0.035J
Transmission power	0.660
Receive power	0.395
Initial energy	0.01J
Number of nodes	49
Size of data packet	8bits

## 6.Result and Discussion

The simulations are carried out using NS-2.35. we get a NAM file which should be opened in.NAM console to see the visualization of our WSN , the graphs were plotted using XGraph and the outputs are generated using AWK file.

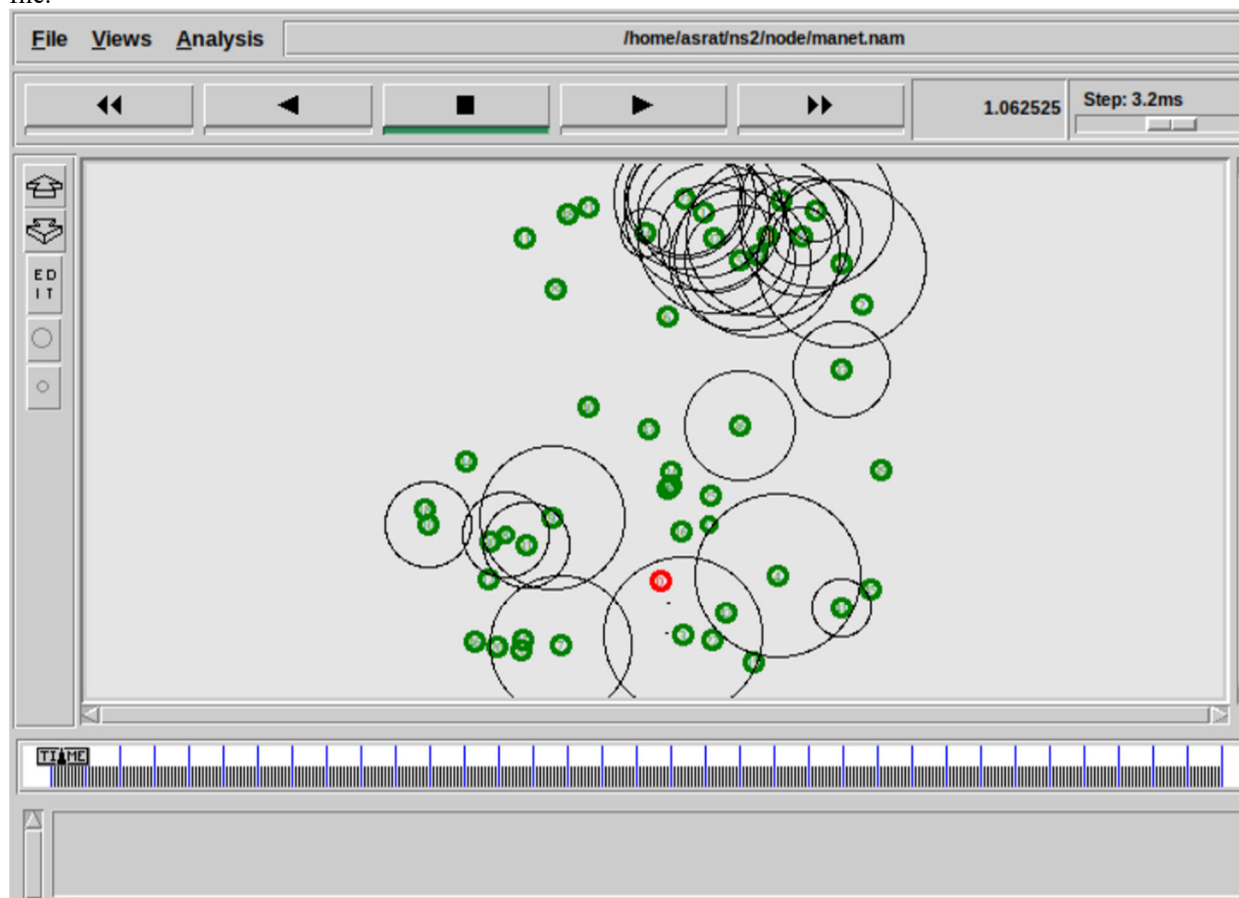


Figure3. Output before sink repositioning

Figure 3 displays that node sink node colored by red color is selected as sink node before reposition. As we see from figure 4 some nodes have long distance from sink node while some nodes are near to the sink. So, the distant node has less throughput and maximum delay. To overcome these problems, sink node start reposition to optimum location in the region as we have seen from figure 4 below.

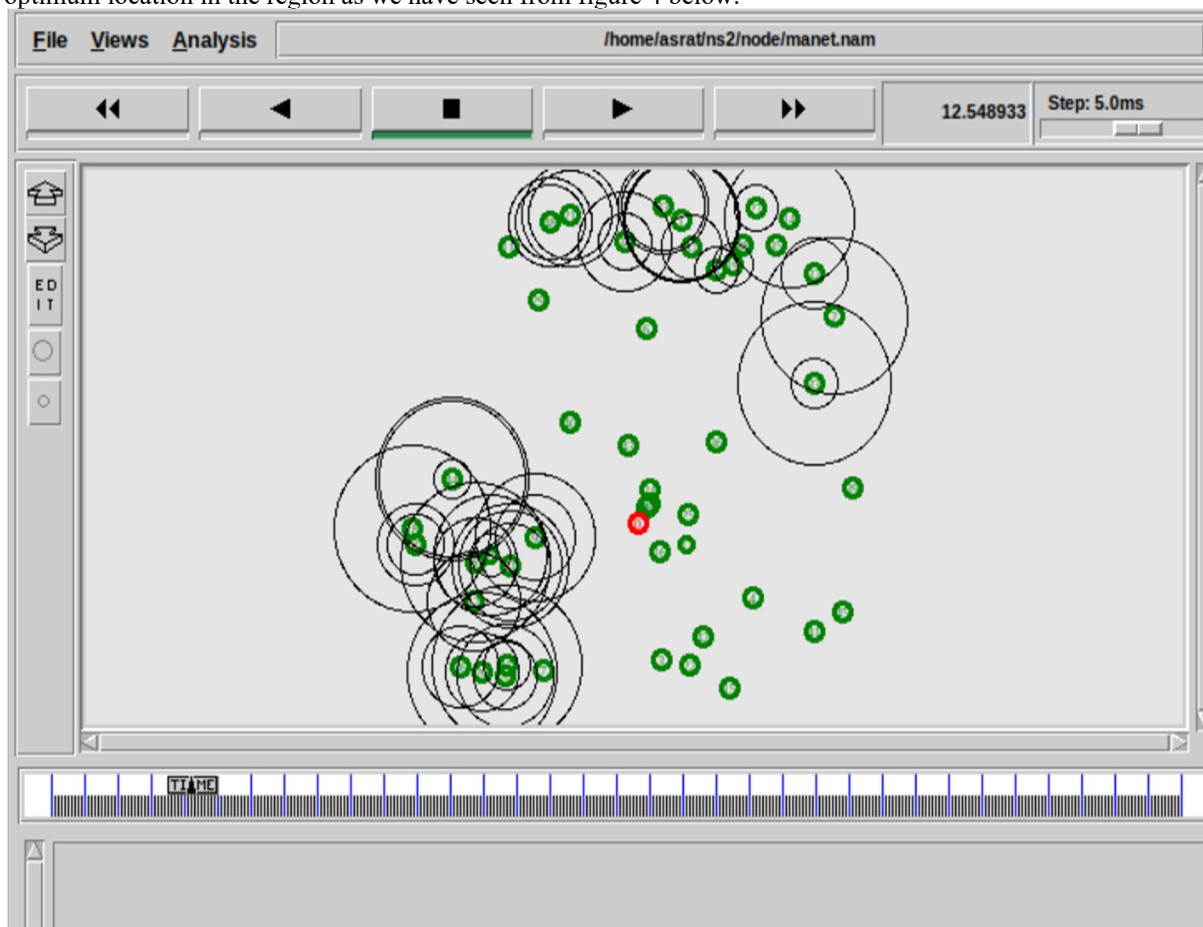


Figure 4. Output sink node start moving to optimum position

Figure 4 shows that during sink node starting drive to optimal location. During sink node drive to optimal location the highest distance node adjusts its transmission power as well as throughput and delay as remoteness decreases and energy consumption also decreased. As we have seen from figure 5 below, sink node reach optimum location stay lastingly after it reaches its optimal location

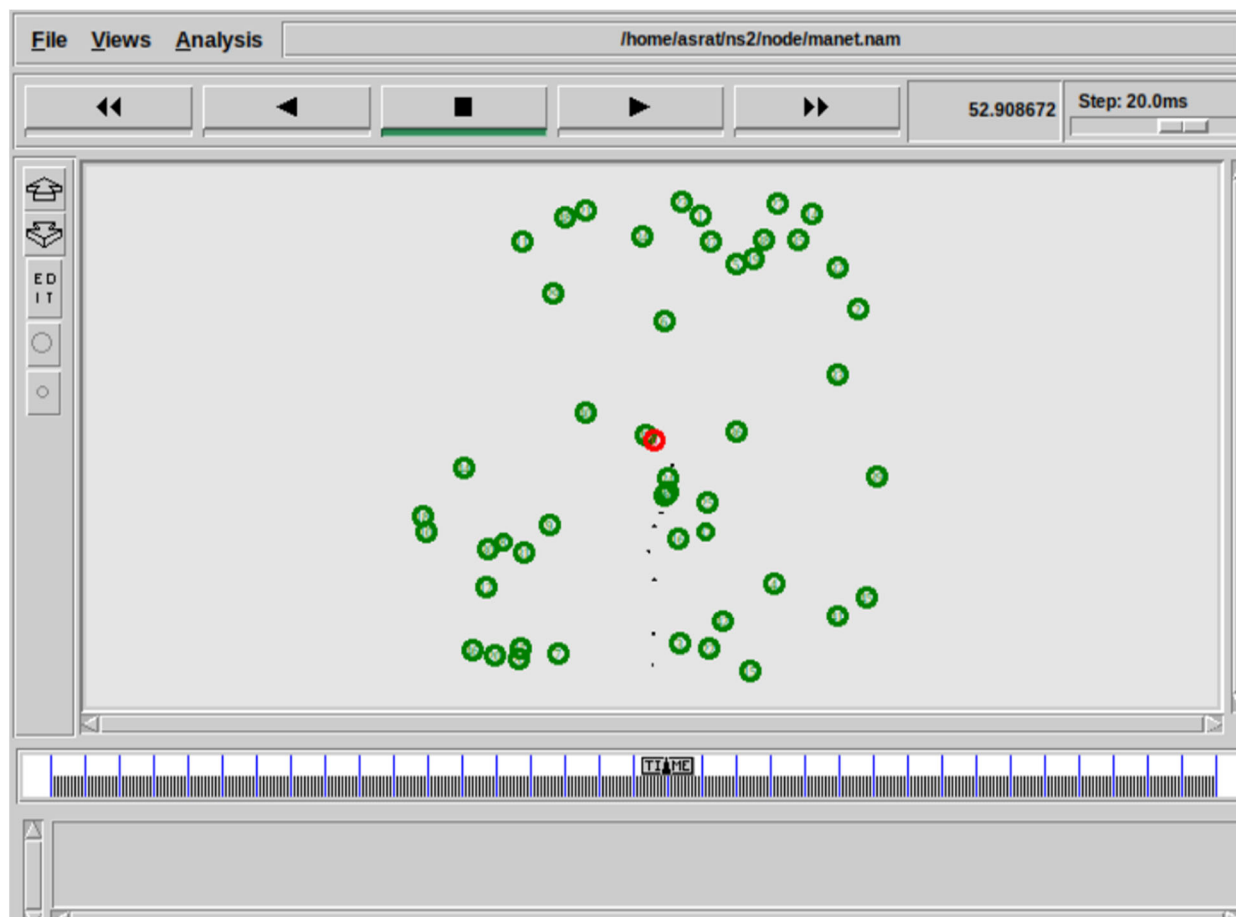


Figure 5. Output after sink repositioning to optimum location

Figure 5 shows that after sink node reach optimal location and receive packet from nodes. Sink node stay lastingly after it reaches its optimal location and remain its communication with nodes. Sink repositioning helps to avoids consuming too much battery energy for a specific group of sensor nodes as well as too small consuming battery energy for a specific group of sensor nodes as well. This can result in increasing of throughput and decreasing of end to end delay.

## 7. Xgraph Output

### 7.1 Test case 1:

This test case is for AODV protocol on wireless sensor node that shows the difference on throughput and delay before and after sink node reposition to central (optimum) position on the XY plane. The xgraph indicates that throughput and delay which are traced by the trace file

### 7.1.1 Output of Xgraph Before Sink Node Repositioning

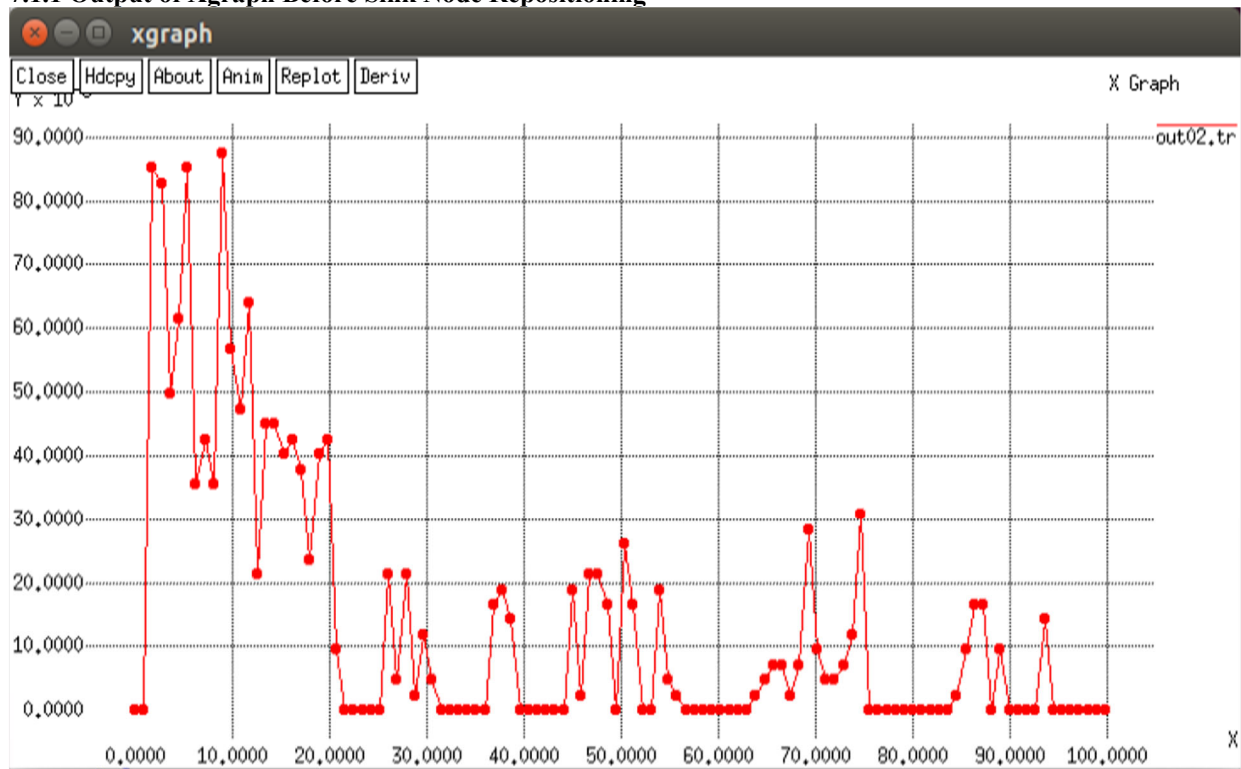


Figure 6. A screenshot depicting throughput in test case 1

Figure 6 shows the throughput values before sink repositioning. Sink node randomly placed on XY plane and directly communicate with another sensor node from fixed place. As we have seen from the graph throughput was decreases as time increases.

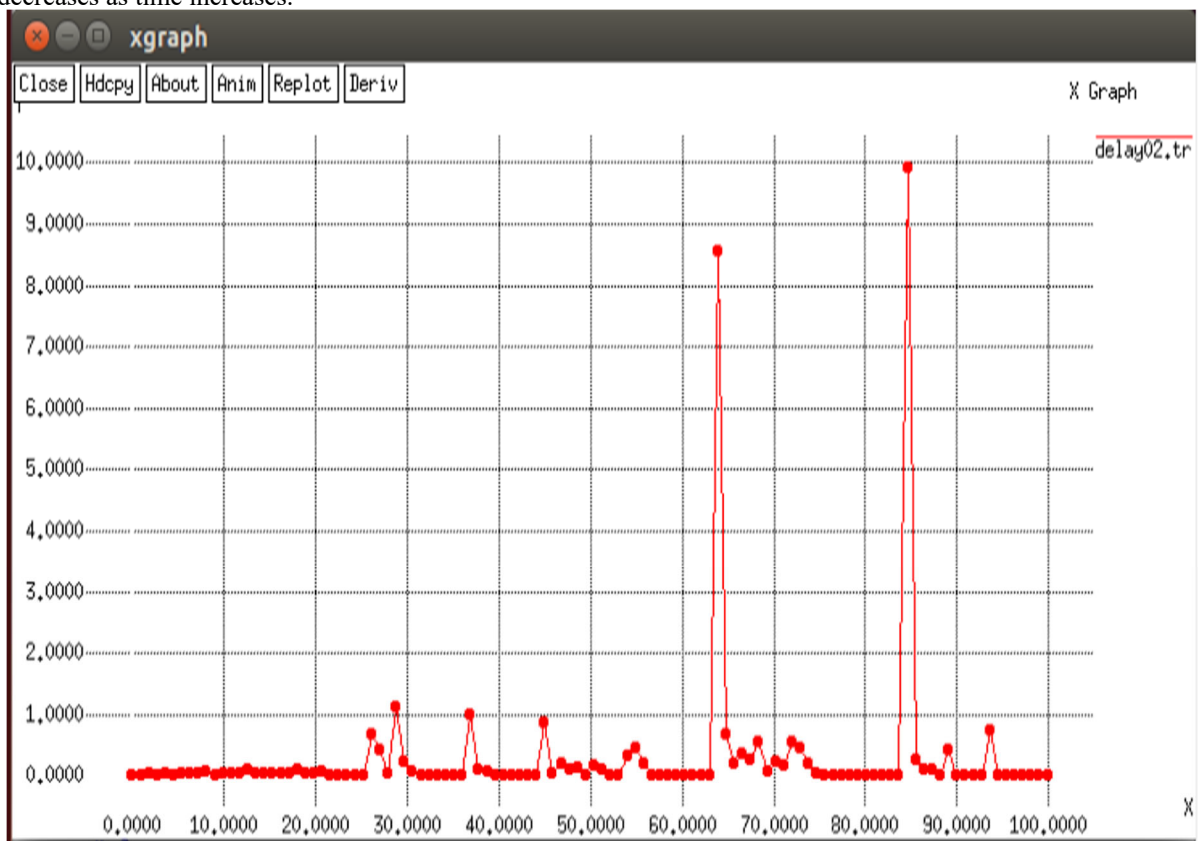


Figure 7. A screenshot depicting delay in test case 1

Figure 7 shows the delay in the test case when sink node is at fixed location or before sink reposition. The



result of AODV protocols are clearly show that delay is less at start time and increases as time increases.

Test case 1 is tested for AODV output **figure 8** number of sent packet, number of received packet, average end-to-end delay, number of dropped packet and throughput before sink reposition.

```
asrat@ubuntu:~/Desktop/try$ awk -f test.awk trace2.tr
send = 53322.00
recv = 4381.00
routingpkts = 0.00
PDF = 8.22
NRL = 0.00
Average e-e delay(ms)= 2490.19
No. of dropped data (packets) = 48941
No. of dropped data (bytes) = 0
Throughput in kbps: 188.34
asrat@ubuntu:~/Desktop/try$
```

Figure 8. shows the screenshot of packet information in test case 1.

Average end-to-end delay =2490.19ms

Throughput=188.34kbps

Figure 8 shows the throughput is less and average end to end delay is high which affect the quality of communication in WSN.

## 7.2 Test case 2:

### 7.2.1 Output of Xgraph After Sink Node Repositioning

This test case to show the difference output with test case 1. Since our sink nodes is randomly placed on XY plane and move to optimum location. So, the throughput and delays are different from test case 1. Figure 8 and 9 shows the screenshot of throughput in this case.

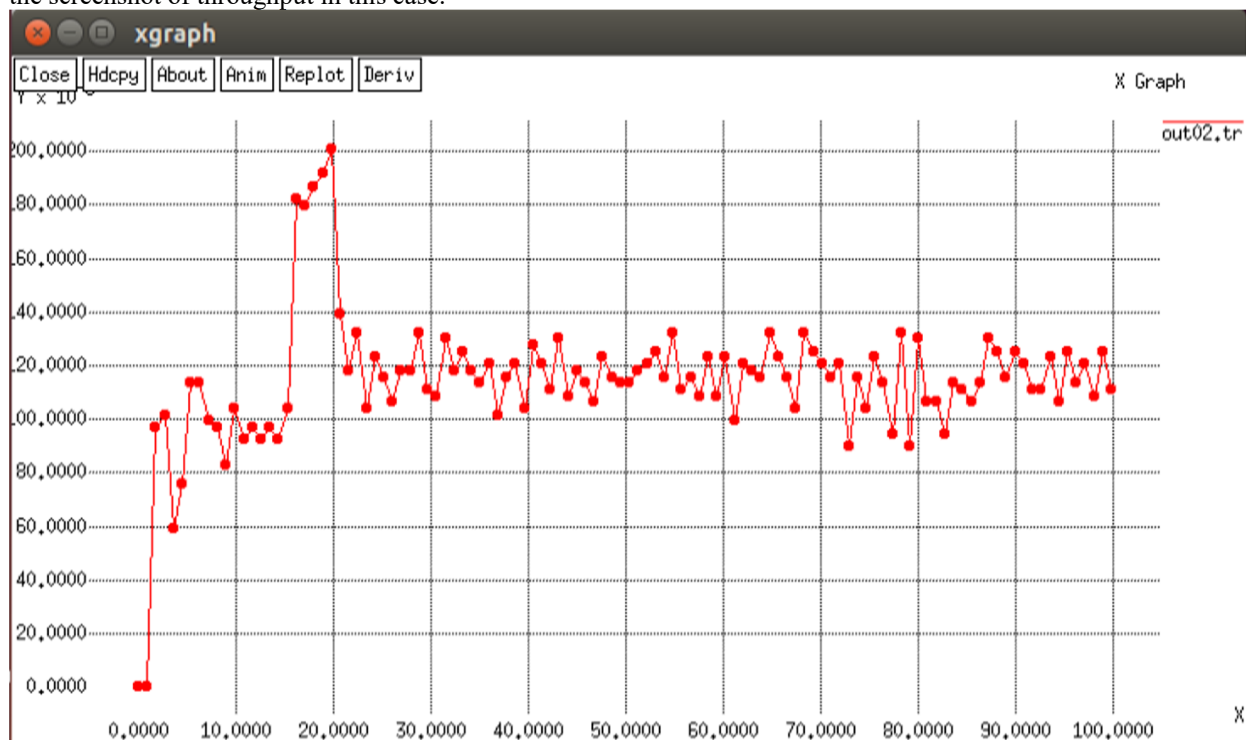


Figure 9. shows the screenshot of throughput in this case 2.

Figure 9 shows that the throughput increases as sink node move to optimum location. This indicate when the distance between sink node and node decreases the throughput increases and delay decreases.

Figure 9 shows the delay in the test case 2 when delay.tr is executed.

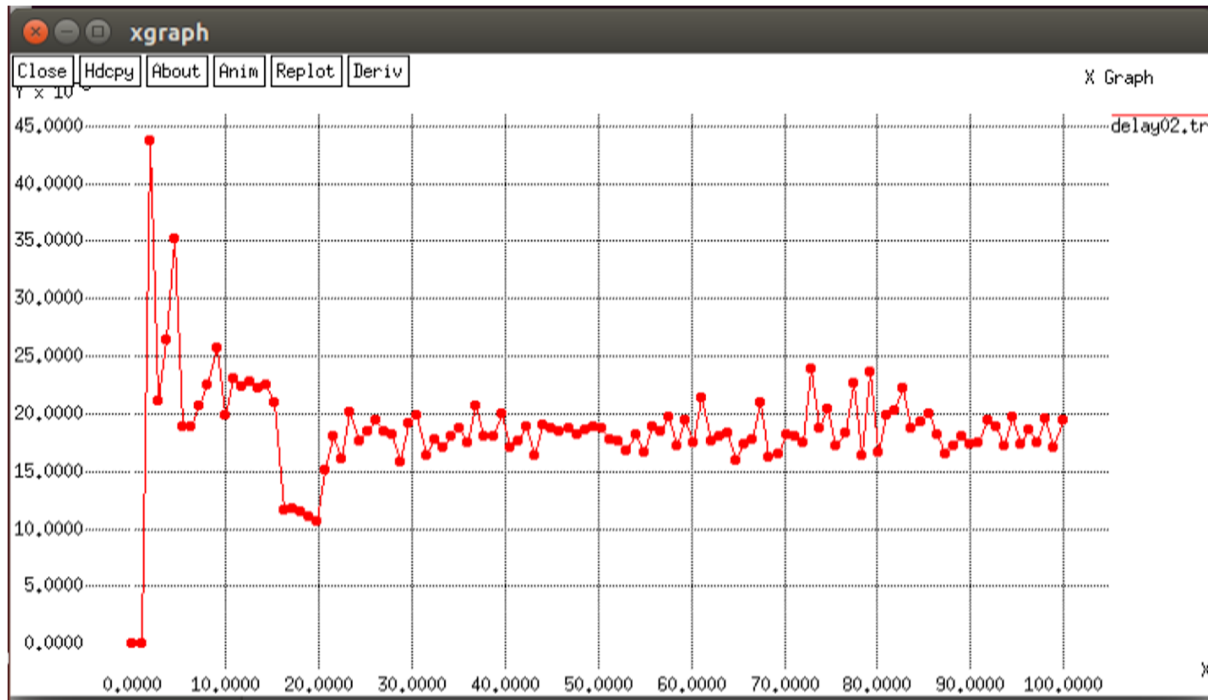


Figure 10. shows the screenshot of throughput in this case 2.

Figure 10 shows that the delay decreases as sink node move to optimum location. This indicate when the distance between sink node and sensor node decreases the throughput increases and delay decreases.

Test case 2 is tested for AODV output figure 11 number of sent packet, number of received packet, average end-to-end delay, number of dropped packet and throughput.

```
asrat@ubuntu:~/Desktop/try$ awk -f test.awk trace2.tr
send = 53322.00
recv = 23562.00
routingpkts = 0.00
PDF = 44.19
NRL = 0.00
Average e-e delay(ms)= 827.26
No. of dropped data (packets) = 29760
No. of dropped data (bytes) = 0
Throughput in kbps: 1012.93
asrat@ubuntu:~/Desktop/try$
```

Figure 11. shows the screenshot of packet information in test case 2.

Average end-to-end delay =827.26ms

Throughput=1012.93kbps

Generally, as we have seen from xgraph and awk file when sink node is at fixed place the throughput decreases and delay increases. But when sink node move to optimum position the throughput increases and delay decreases which increase quality of communication which meet our goal of study.

## 8. Conclusion and Future Work

### 8.1 Conclusion

Generally, this paper evaluates the performances WSN using throughput and delay parameters with Sink repositioning techniques Sink relocation is best approach to decrease distance between sensor node and sink node by repositioning in side region. In this paper we have investigated the performance of sink repositioning in term of throughput and delay. Simulation result shows that such relocation of sink decreases the distance between sink node sensor node which results increase throughput and decrease delay. The implementation of result shown by using NS\_2.35 prove that sink repositioning has big deference in term of throughput and delay when sink node at fixed place and after sink node move to optimum place inside region. It achieved significant amount of performance in terms of delay and throughput. The overall performance of sink node relocation was better than

static sink in term of throughput and delay.

## 8.2.Future Works

As a future work, the authors plan to extend the approach that will allow multiple sinks and create cluster within a region and selecting cluster head and calculate distance of each cluster from sensor node and from cluster head to calculate throughput and delay. Furthermore, we plan to show energy consumption of node during multiple sink movement to optimum location by creating cluster and show the distance and energy consumption at each level.

## 9. Conflicts of Interest

The authors declare no conflicts of interest regarding the publication of this paper.

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