# Mobile Robotic Platform to Gathering Real Time Sensory Data in Wireless Personal Area Network using Zigbee Transceiver Module

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#### Abstract

Robots are intelligent and obedient but impersonal machine which perform functions according to their own intelligence. Now days monitoring and control plays very vital role in every sectors .we can able to provide wirelessly controlled robots using Wireless personal Area Network (WPAN) interface with the help of Graphical User Interface (GUI) of MATLAB, which are capable of detecting the gas contents and temperature and send it back to the control room. Now the data which is now available in the receiving end determines the further action of robots. The whole process is cost effective and economically sound. Further these wireless robots have broad applications like in wireless home security applications, coal mining, spy and war robots as they can make through in enemy areas just to track their activities. Other applications like in Nuclear Power Plant we can send them in Radioactive area toanalyze things which is normally not possible for humans. **Keywords:**Wpan, Zigbbe, Matlab Gui

#### 1. Introduction

In this Paper we are focus on wireless robots which are working in oil and gas industries .The WPAN comprises of semi autonomous devices using sensors to effectively monitor physical or environmental parameters which play an important role in oil and gas industries in process monitoring, controlling . These may include various parameters such as temperature in highly flammable areas , gas concentration , oil leakage in pipe lines. Here we are more concern about application of such wireless robots using GUI with the help of MATLAB. We prefer GUI over other terminals (like Hyper Terminal, V1.9B Terminal and AVR Terminal etc.) because:

• GUI is user friendly interface as it allows user to interact with electronic devices with the help of images rather than text commands.

• As we are using it with MATLAB GUI, we can plot the performance plot of (say temperature, concentration of several of gases and detecting errors in different sectors etc.

The above fig(1.0) represents the block diagram of wireless robot controlled through MATLAB using GUI. Here coordinator node has to receive the data which is transmitted by the different BOT's then data is transferred to the PC using serial interface to the GUI. If the readings are above a certain value then the BOT's are manage to perform desired operation.

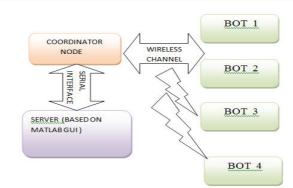


Figure1. Block diagram of wireless robot controlled through MATLAB using GUI

#### 2. Hardware Development

Hardware of this wireless controlled bot through matlab gui system basically constitute of two parts: Transmitting or Slave End node design and receiving or coordinator node design.

2. Slave end node design-Components of the slave system is given below

**2.1.1Power supply modules**-This module is basically designed to achieved 5V,500mA. This consists of a transformer which is used to step down the AC voltage ,IN4007 diodes used to form a bridge rectifier to convert AC to DC, capacitor 1000 $\mu$  which used as a filter circuit ,7805 regulator to obtain a 5V at the output of the regulator ,330 ohm resistance, LED as indicator.

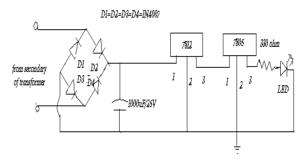


Figure 2. diagram of supply section

**2.1.2 Embedded microcontroller**-There is a whole wide range of microcontroller available in the market. But this particular project is developed using AVR series of microcontroller (ATMEGA16) because of its inbuilt ADC port and its variable frequency. ATmega16 is a low-power CMOS 8-bit microcontroller based on the AVR RISC architecture. By executing powerful instructions in a single clock cycle, the ATmega16 achieves throughputs approaching 1 MIPS per MHz, allowing the system designed to optimize power consumption versus processing speed. Further it also minimizes the cost of this personal area network.

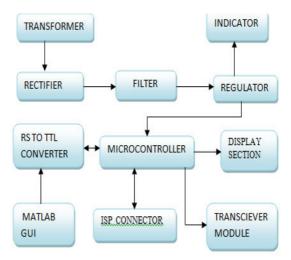


Figure3. Block diagram of Data transmitting section transmitting Section)

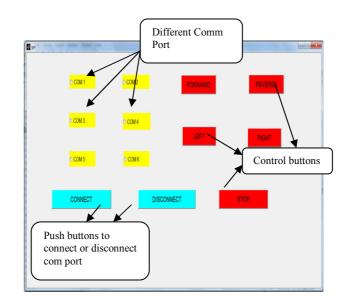


Figure4. MATLAB GUI front panel to control the movement of robot

**2.1.3 Zigbee module**(Transmitting module (RF Modem, 9600 bps, TTL logic) - It is a low power and low cost 2.4 GHz transceiver designed for wireless applications. which can facilitate the OEM designers to design their remote control applications in remote control in the quickest way. These modules are based on IC CC2500 by Texas Instrument. The main operating parameters and the 64-byte transmit/receive FIFOs of CC2500 can be controlled with the help of an SPI interface. In a typical system, the CC2500 can be used together with a microcontroller and some passive components.

**2.1.4 Display module-** The LCD(liquid crystal display) unit receives character codes (8 bits per character) from a microprocessor or microcomputer, latches the codes to its display data RAM (80-byte) DD RAM for storing 80 characters, transforms each character code into a 5 ′ 7 dot-matrix character pattern, and displays the characters on its LCD screen.

We are 16\*2 LCD 's which have 16 columns and 2 rows with 16 hardware pins connected as pin 1,3and 16 are connected to ground, pin 2 and 15 are connected to +5v pin 3,4,5 are RS,RW and enable respectively enable pin is always low. data pins of LCD are 11,12,13,14 which are used for 4 bit parallel communication.

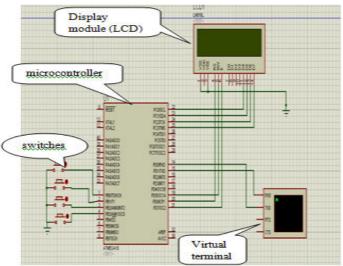


Figure 5. Simulation model of transmitting using Proteus trial software 2.2 Coordinator node design -The hardware of this node can be developed using following components:

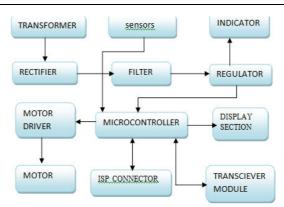


Figure6. Block diagram of parametering monitoring section (Receiving Section)

**2.2.1 Power supply unit-**It is same as describe described above.

**2.2.2 Zigbee module**-Same as receiving module used in Node1 to Node 5 design.

2.2.3 MAX 232(level converter)-MAX232 is a dual driver/receiver IC that includes a capacitive voltage generator to supply EIA-232 voltage levels from a single 5-V supply [2]. Each receiver converts EIA-232 inputs to 5-V TTL/CMOS levels. These receivers have a typical threshold of 1.3 V and a typical hysteresis of 0.5 V, and can accept  $\pm$ 30-V inputs. Each driver converts TTL/CMOS input levels into EIA-232 levels. This can be made to work with the help of a few capacitors attached to it.

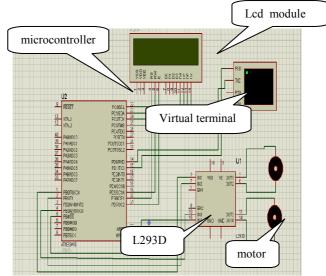


Figure7. Simulation model of receiving end using Proteus trial software

2.2.4 USB to serial cable-To interfaces the coordinator node with the other nodes.

2.2.5 DB9- It is 9 pin male/ female connector. In DB9, 9 represent total number of pins and D represents the two parallel rows of pins that are in the shape of D alphabet.

**2.2.6 L293D(motor driver IC)**-This IC is high voltage ,high current four channel driver designed to accept DTL or TTL logic. This can provide 600mA output current capability per channel and providing 1.2 peak output current(non repetitive) per channel and also have internal overtemprature protection. It consistes of a half H bridge to provide high current in order to drive motors.

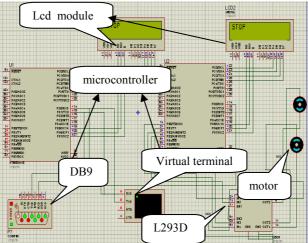


Figure8. Simulation model complete system using Proteus trial software

**2.2.7 Wireless camera** –Monitoring and control process is more efficient when we are using wireless camera with it. it sends the data wirelessly to our computer which helps us in monitoring our system. Camera is mounted on the slave mode with the help of stepper motor the motion of camera is controlled with the help of stepper motor.

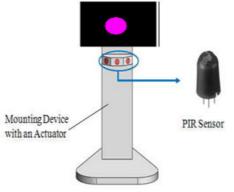


Figure9. Wireless camera arrangement

**2.2.8 Gas sensor** - Gas sensor is suitable for detecting gas concentration in environment. It has a high sensitivity and fast response time. Sensor provides an analog output based on gas concentration. It has a current consumption of less than or at the maximum of 180ma. It operation temperature is  $-10^{0}$  to  $70^{0}$  C. The sensor takes 10minutes time for warm up after when the first power is applied.

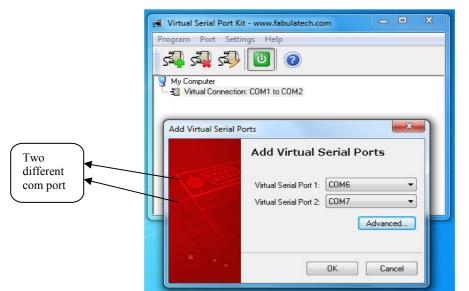


Figure10. Snapshot of virtual serial port used for connecting Proteus com port with MATLAB GUI.

## 3. Software Development

Microcontroller, when it is used to operate as a wireless network involves following steps:

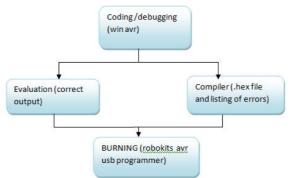


Figure11. Steps for software development

**3.1. Coding / Debugging-** Coding or debugging is one in a high-level language (such as c or java). Compiler for a high level language helps to reduce production time. To program the microcontrollers WinAVR [2] was used using C language. The source code has been commented to facilitate any occasional future improvement and maintenance. WinAVR is a suite of executable, open source software development tools for the Atmel AVR series of RISC microprocessors hosted on the Windows platform. It includes the GNU GCC compiler for C and C++. WinAVR contains all the tools for developing on the AVR. This includes AVR-gcc (compiler), AVR-gdb (debugger) etc.

**3.2 Compiling-** After compiling the program, it is converted to machine level language in the form of o's ans1's. This file is called as the Hex file and is saved with the extension (.Hex). The compiler also generates errors in the program which should be removed for proper execution of the program.

**3.3 Burning-** Burning the machine language (hex) file into the microcontroller's program memory is achieved with a dedicated programmer, which attaches to a PC's peripheral. PC's serial port has been used for the purpose. for this purpose Ponyprog programmer was used to burn the machine language file into the microcontroller's program memory. Ponyprog is serial device programmer software with a user-friendly GUI framework available for Windows95/98/ME/NT/2000/XP and Intel Linux. Its purpose is reading and writing every serial device. It supports I<sup>2</sup>C Bus, Micro wire, SPI EEPROM, and the Atmel AVR and Microchip PIC microcontroller. The microcontrollers were programmed in approximately two seconds with a high speed-programming mode. The program memory, which is of Flash type, has, just like the EEPROM, a limited lifespan. On AVR microcontroller family it may be reprogrammed up to a thousand times without any risk of data corruption Atmega16 Programmer (ISP) which is used to burn the program into AVR microcontrollers.

**3.4 Evaluation**-If the system performs as desired by the user and performs all the tasks efficiently and effectively the software development phase is over and the project is ready to be installed in any of the industrial sites as a personal area network. If not, the entire process is repeated again to rectify the errors. One of the

difficulties of programming microcontrollers is the limited amount of resources the programmer has to deal with. In PCs resources such as RAM and processing speed are basically limitless when compared to microcontrollers. In contrast to a PC, the code on microcontrollers should be as low on resources as possible, but being cost effective and power efficient makes it a better option.

In the programming of the proposed system is used the following .c and .h file

**3.4.1 lcd.c** -This c file contains the code for control of functionality of the attached LCD module. The code controls the initialization of the LCD, data writing on the LCD, and also the movement, characteristics and location of the cursor. It offers the facility to write data on the LCD character-by-character or string-wise. The command set used in the software is based on the command set used in the LCD based on Hitachi HD44780 ICs. This file contain INitlcd(), remove (), display () and displayint ().

#### (i) to initialize the LCD:

Void INitlcd() //This function Initializes the lcd module must be called before calling lcd related functions Arguments: style = LS BLINK, LS ULINE(can be "OR"ed for combination) LS BLINK : The cursor is blinking type LS\_ULINE :Cursor is "underline" type else "block" type (ii) to display strings to LCD : Void display( const char \*data) //This function Writes a given string to lcd at the current cursor location. Arguments: msg: a null terminated string to print **3.4.2 lcd.h**- This header file contains all the constant variable values and names of the subroutines used by various files used in the software. It clearly indicates which variable can be used as a global variable and which of the subroutines can be used across the software files. 3.4.3 Usart lib.c - This file contains the code for controlling the USART of ATMEGA'S. This is contain three major functions USARTInit (), USARTReadChar () and USARTWriteChar (). Initialization of USART: This function will initialize the USART. void USARTInit(uint16 t ubrr value) UBRR= ubrr value; //Set Baud rate UCSRC=(1<<URSEL)|(3<<UCSZ0);// Set Frame Format UCSRB=(1<<RXEN)|(1<<TXEN);// //Enable The receiver and transmitter Reading From The USART : This function will read data from the USART. char USARTReadChar() ł while(!(UCSRA & (1<<RXC))) //Wait until a data is available { //Do nothing } return UDR; //Now USART has got data from host and is available is buffer Writing to USART: void USARTWriteChar(char data)

while(!(UCSRA & (1<<UDRE))) //Wait until the transmitter is ready

//Do nothing

,, Do noun

UDR=data; //Now write the data to USART buffer

#### }

3.4.4 Adc.c- This file contains the code for controlling the ADC of ATMEGA'S. This is contain two major functions initializeADC(), int ReadADC(uint8 t ch). This helps us to read various sensors . (i)-Initialization of ADC: Initialize ADC() { ADMUX=(1<<REFS0);// For Aref=AVcc; ADCSRA=(1<<ADEN)|(7<<ADPS0); (ii) Read data from ADC: Int ReadADC(uint8\_t ch) { //Select ADC Channel ch must be 0-7 //Start Single conversion //Wait for conversion to complete //Clear ADIF by writing one to it return(ADC); 2

**3.4.5 functions used in program :** The code which is used to program the controller include some functions as :

to provide delay in the program Void delay (unsigned char value) For(unsigned int i=0;i<value;i++) delay ms(1); } controlling of the motor Void motor(char data) Switch(data) Case 'a': motor forward; Break; Case 'b': motor reverse; Break; Case 'c': motor left; Break; Case 'd': motor right; Break; Default: motor stop; Break; 2

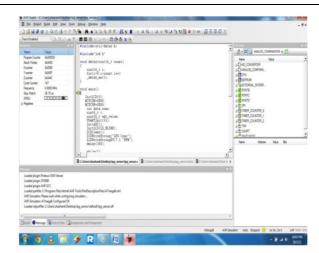


Fig (3.1): snapshot C coding for proposed system using of AVRstudio4

Select Devi ATmega16		Erase Device	OBOKH	5
Flash Mem	iory		Fusebits Selection	
C:\Users\ku	undan\Documents\asr	n\solar_tx\default\solar_tx.	hFuse h R	ead
	Read	Write	IFuse h	
	Verify	Erase - Write - Verify	eFuse h W	rite
EEPROM			Lockbits Selection	
				ead
	Read	Write	h W	rite

Figure12. view of hardware AVR programmer (ISP) by Robokits

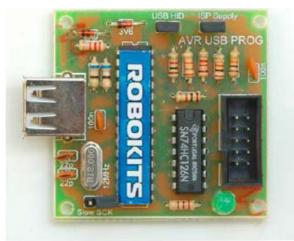


Figure13.snapshot of robokits AVR programmer window to erase, write and verify .h file generated by AVRstudio4 to target

## 3.4.6 Development of GUI using MATLAB :

To develop a GUI in MATLAB open the matlab and open new GUI file(.fig) and select the buttons and place them in the .fig file after running this window a window will open in which code for the working of GUI is written . After writing code for every buttons that you were placed in .fig file run that window after this a new window will open which contains the GUI through which we can use our hardware and control it .

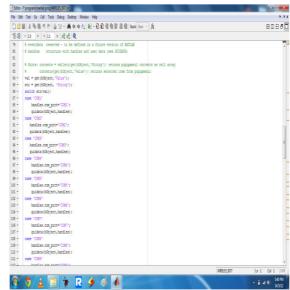


Figure 14. snapshot MATLAB coding for proposed GUI using of MATLAB 7.11.0.584 (trial version)

## 4. Result data logging section



Figure 15. View of data logging (on GUI) section of the proposed system



Figure 16. View of transmitting side with data acquistion of the proposed system.

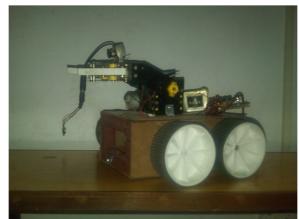


Figure 17. View of receiving side with sensors of the proposed system

## 5. Conclusion

In this paper, a wireless area network is designed using various hardware and software (GUI of MATLAB and Embedded C) techniques which are user friendly and economically sound. This project has wide range of applications in Oil and gas industries and in beverage industries for monitoring and control process. This also prevents from accidents occurs due to gas leakage and over temperature. As the interface is Graphic based due to which it is very easy to use and easily accessible also. Now further advancement in proposed system can improve the working efficiency of robots by rectifying their intelligence level.

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