

# Application of Idle/ Waiting Time Operator $O_{i,w}$ on Two Stage Flow Shop Scheduling Problem with Arbitrary Lags

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## Abstract

In this paper an attempt is made to study  $n$  jobs over two machines where processing times are associated with respective probabilities and also Idle/Waiting Time Operator  $O_{i,w}$  is used for equivalent job block as well as transportation time in addition with arbitrary lags i.e. start lag or stop lag. The objective of the study is to propose an algorithm by which we can minimize the total elapsed time in two stage flow shop scheduling with considering various system parameters. A numerical illustration is also given to clarify the proposed concept.

**Keywords:** Flow shop, Start Lag, Stop Lag, Transportation Time, idle waiting operator.

**Subject Classification Number:** 90B35, 90B36.

## 1. Introduction

Sequencing simply refers to the determination of order of jobs over time in which the jobs are to be processed on various machines. The scheduling /sequencing problems are common occurrence in our daily life e.g. ordering of jobs for processing in a manufacturing plant, waiting air craft for landing clearance, programs to be run in a sequence at a computer center etc. The selection of an appropriate order or sequence in which to receive waiting customer is called sequencing. Johnson [1] gave procedure for finding the optimal schedule for  $n$ -jobs, two machine flow-shop problem with minimization of the make span (i.e. total elapsed time) as the objective. Also Mitten [2] discussed the  $n$  job, 2 machines flowshop Scheduling problem in which despite of processing times some additional tags are introduced. Maggu and Das [4] introduced the equivalent job-block concept in the theory of scheduling which has many applications in the production concern, hospital management etc. where priority of one job over other becomes significant it may arise the additional cost for providing this facility. Bagga [3], Maggu and Das [6],[7], Szwarch [8], Yoshida & Hitomi [5], Singh, Anup [12], etc. derived the optimal algorithm for two/ three or multistage flow shop problems taking into account the various constraints and criteria. Kern and Nawjin [10], Riezebos and Goalman[11] continues with dealing different scheduling problems including time lags. Singh, T.P. and Gupta, D. [9],[13] associated probabilities with processing time and set up time, transportation time as well as concept of breakdown interval in their studies. Later, Singh, T.P, Gupta, D[14],[15] studied two /multiple flow shop problem to minimize rental cost under a pre-defined rental policy in which the probabilities have been associated with processing time on each machine. The present paper addresses the flowshop scheduling problem in which processing times are associated with probabilities with arbitrary lags, transportation time and idle/waiting time operator for job block for effective scheduling.

## 2. Theorem

Let  $n$  jobs 1, 2, 3, ..... $n$  are processed through two machines A & B in order AB with processing time  $a_i$  &  $b_i$  ( $i = 1, 2, 3, \dots, n$ ) on machine A and B respectively. If  $(a_p, b_p) O_{i,w} (a_q, b_q) = (\alpha_\beta, \beta_\beta)$  then  $\alpha_\beta = a_p + \max(a_q - b_p, 0)$  and  $\beta_\beta = b_q + \max(b_q - a_q, 0)$  where  $\beta$  is the equivalent job for job block  $(p, q)$  and  $p, q \in \{1, 2, 3, \dots, n\}$ .

### Proof

Starting by the equivalent job block criteria theorem for  $\beta = (p, q)$  given by Maggu & Das (5) we have:

$$a_\beta = a_p + a_q - \min(b_p, a_q) \quad \dots(1)$$

$$b_\beta = b_p + b_q - \min(b_p, a_q) \quad \dots(2)$$

Now, we prove the above said theorem by a simple logic:

### Case I: When $a_q > b_p$

$$a_q > b_p > 0$$

$$\max\{a_q > b_p, 0\} = a_q > b_p \quad \text{and} \quad b_p > a_q < 0 \quad \dots(3)$$

$$\max\{b_p > a_q, 0\} = 0 \quad \dots(4)$$

$$\begin{aligned} (1) \quad a_\beta &= a_p + a_q - \min(b_p, a_q) \\ &= a_p + a_q - b_p \quad \text{as } a_q > b_p \\ &= a_p + \max\{a_q - b_p, 0\} \end{aligned}$$

using (3)

$$\begin{aligned} (2) \quad b_\beta &= b_p + b_q - \min(b_p, a_q) \\ &= b_p + b_q - b_p \quad \text{as } a_q > b_p \end{aligned}$$

$$\begin{aligned}
 &= b_q + (b_p - b_p) \\
 &= b_q + 0 \\
 &= b_q + \max(b_p - a_q, 0)
 \end{aligned}$$

(using (4))

**Case II: When  $a_q < b_p$**

$$a_q - b_p < 0$$

$$\max(a_q - a_q, 0) = b_p - a_q \quad \text{and} \quad b_p - a_q > 0$$

$$\max(b_p - a_q, 0) = b_p - a_q$$

$$\begin{aligned}
 (1) \quad a_\beta &= a_p + a_q - \min(b_p, a_q) \\
 &= a_p + a_q - a_q \quad \text{as } a_q > b_p \\
 &= a_p + a_q - a_q \quad \text{as } a_q > b_p \\
 &= a_p + 0 \\
 &= a_p + \max(a_q - b_p, 0)
 \end{aligned}$$

using (7)...(9)

$$\begin{aligned}
 (2) \quad b_\beta &= b_p + b_q - \min(b_p, a_q) \\
 &= b_p + b_q - a_q \quad \text{as } a_q < b_p \\
 &= b_p + (b_p - a_q) \\
 &= b_p + \max(b_p - a_q, 0)
 \end{aligned}$$

using (8)-(10)

**Case III: When  $a_q = b_p$**

$$a_q - b_p = 0$$

$$\max(a_q - b_p, 0) = 0 \quad \dots(11)$$

$$\text{also } b_p - a_q = 0$$

$$\max(b_p - a_q, 0) = 0$$

$$(1) \quad a_\beta = a_p + a_q - \min(b_p, a_q) \quad \dots(12)$$

$$\begin{aligned}
 &= b_p + a_q - a_p \quad \text{as } b_q = a_p \\
 &= a_p + 0 \\
 &= a_p + \max(a_q - b_p, 0)
 \end{aligned}$$

$$\dots(13)$$

$$(2) \quad b_\beta = b_p + b_q - \min(b_p, a_q) \quad \dots(14)$$

$$\begin{aligned}
 &= b_p + b_q - b_p \\
 &= b_q + (b_p - b_p) \\
 &= b_q + 0 \\
 &= b_q + \max(b_p - a_q, 0)
 \end{aligned}$$

using (12)-(14)

by (5), (6), (9), (10), (13) and (14) for all possible three cases we conclude

$$a_\beta = a_p + a_q - \max(a_q, b_p, 0)$$

$$b_\beta = b_p + \max(b_p, a_q, 0)$$

The theorem can be generalized for more number of job blocks as stated:

Let  $n$  jobs  $1, 2, 3, \dots, n$  are processed through two machines A & B in order AB with processing time  $a_i$  &  $b_i$  ( $i = 1, 2, 3, \dots, n$ ) on machine A & B respectively.

If  $(a_{i_0}, b_{i_0}) O_{i,w}(a_{i_1}, b_{i_1}) O_{i,w}(a_{i_2}, b_{i_2}) O_{i,w} \dots O_{i,w}(a_{i_p}, b_{i_p}) = (a_\beta, b_\beta)$

$$\text{Then } a_\beta = a_{i_0} + \sum_{j=1}^p \max\{a_{ij} - b_{i(j-1)}, 0\}$$

$$\text{and } b_\beta = b_{i_p} + \sum_{j=1}^p \max\{b_{i(j-1)} - a_{ij}, 0\}$$

where  $i_0, i_1, i_2, i_3, \dots, i_p \in \{1, 2, 3, \dots, n\}$  and  $\beta$  is the equivalent job for job block  $(i_0, i_1, i_2, i_3, \dots, i_p)$ . The proof can be made using Mathematical induction technique on the lines of Maggu & Das (7).

**3. Definitions**

**Idle/Waiting Time Operator:** Let  $R_+$  be the set of non negative real numbers. Let  $G = R_+ \times R_+$ . Then  $O_{i,w}$  is defined as a map from  $G \times G \rightarrow G$  given by:

$$\begin{aligned}
 O_{i,w}[x_1, y_1), (x_2, y_2)] &= (x_1, y_1) O_{i,w}(x_2, y_2) \\
 &= [x_1 + \max(x_2 - y_1, 0), y_2 + \max(y_1 - x_2, 0)] \quad \text{where } x_1, x_2, y_1, y_2 \in R_+
 \end{aligned}$$

**Total Elapsed Time:** It is the time interval between starting the first job and completing the last job including the idle time (if any) in a particular order by the given set of the machines.

**Processing Time:** It is the time required to process job  $j$ . It includes both actual time as well as set-up time.

**Effective Transportation Time:** The effective transportation time of job  $i$  is denoted by  $t'_i$  and defined

as  $t'_i = \max (D_i - G_i, E_i - H_i, t_i)$  where  $t_i$  is the transportation time of job  $i$ ,  $G_i = A_{i1} + A_{i2} + A_{i3} + \dots + A_{i(m-1)}$  and  $H_i = A_{i2} + A_{i3} + \dots + A_{im}$

### Concept of Transportation time in flow shop

In many practical situations of scheduling it is seen that machines are distantly situated and therefore, definite finite time is taken in transporting the job from one machine to another if the form of.

- i) Loading time of jobs.
- ii) Moving time of jobs.
- iii) Unloading time of jobs.

### 4. Assumptions

1. The time intervals for processing are independent of the order in which the jobs are done.
2. Each machine is assumed to be continuously available for the assignment of jobs.
3. No significant division of time scale into shifts or days for the machines is assumed.
4. Each machine can handle at most one operation at a time.
5. Pre-emption is not allowed, that is, once a job is started it is performed to completion.
6. The technological ordering of the machines operating the jobs is known to be predetermined.

### 5. Notations

- $S_K$  : Sequence obtained by applying Johnson's Procedure.  
 $a_i^1$  : Processing time of  $i^{\text{th}}$  job on machine A.  
 $a_i^2$  : Processing time of  $i^{\text{th}}$  job on machine B.  
 $A_\alpha$  : Expected processing time of  $i^{\text{th}}$  job on machine A.  
 $B_\alpha$  : Expected processing time of  $i^{\text{th}}$  job on machine B.  
 $p_i$  : Probability associated to  $a_i^1$ .  
 $q_i$  : Probability associated to  $a_i^2$ .  
 $\beta$  : Equivalent job for job-block.  
 $D_i$  : Start lag for job  $i$ .  
 $E_i$  : Stop lag for job  $i$ .  
 $t_i$  : Transportation time of  $i^{\text{th}}$  job.  
 $t'_i$  : Effective transportation time of  $i^{\text{th}}$ .  
 $CT(S_k)$  : Completion time of Sequence  $S_k$ .

### 6. Algorithm

**Step 1:** Calculate expected processing time given by

$$A_\alpha = a_i^1 \times p_i$$

$$B_\alpha = a_i^2 \times q_i$$

**Step 2:** Calculate effective transportation times given by

$$t'_i = \max (D_i - A_\alpha, E_i - B_\alpha, t_i)$$

**Step 3:** Define two fictitious machines G & H with processing time  $G_i$  &  $H_i$  as below:

$$G_i = A_\alpha + t'_i \qquad H_i =$$

$$B_\alpha + t'_i$$

**Step 4:** Determine equivalent jobs for each job block using operator theorem and concept of the idle/waiting time operator  $O_{i,w}$  as per definition.

**Step 5:** Apply Johnson's (1954) technique to obtain the optimal Sequence  $S_K$ .

**Step 6:** Obtain In –Out table for Sequence  $S_K$  and calculate total elapsed time.

## 7. Numerical Illustration

Obtain optimal sequence for 5 jobs and 2 machines problem given by the following tableau1:

| Jobs | Machine A |       | Machine B |       | Transportation Time $t_i$ | Start Lag $D_i$ | Stop Lag $E_i$ |
|------|-----------|-------|-----------|-------|---------------------------|-----------------|----------------|
|      | $a_i^1$   | $p_i$ | $a_i^2$   | $q_i$ |                           |                 |                |
| 1    | 24        | .2    | 13        | .3    | 5                         | 20              | 12             |
| 2    | 22        | .3    | 14        | .2    | 8                         | 8               | 20             |
| 3    | 18        | .2    | 9         | .2    | 12                        | 22              | 8              |
| 4    | 16        | .1    | 28        | .1    | 7                         | 14              | 9              |
| 5    | 24        | .2    | 13        | .2    | 6                         | 10              | 10             |

**Tableau 1**

Our objective is to minimize the total elapsed time of the jobs when the jobs 3 & 5 are processed as a group job (3, 5).

**Solution: As per step 1:** Expected processing time on machines A and B are shown in tableau-2

**As per step 2:**  $t'_1 = \max(15.2, 8.1, 5) = 15.2$

$t'_2 = \max(2.6, 17.2, 8) = 17.2$

$t'_3 = \max(18.4, 6.2, 12) = 18.4$

$t'_4 = \max(12.4, 6.2, 7) = 12.4$

$t'_5 = \max(5.2, 7.4, 6) = 7.4$

**As per step 3:** The processing time on fictitious machines are shown in tableau-3.

**As per Step 4:** Using equivalent job block criteria  $\beta$  over job (3,5), we have

$G_\beta = 22.0$ ,  $H_\beta = 18$  and it is represent in tableau - 4.

**As per step 5:** Sequence obtained by Johnson rule is in tableau -5.

**As per step 6:** In- Out table as shown in tableau- 6.

Hence  $CT(S_k) = 31.4$  units of time for sequence 4-2-1-3-5.

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Tables

Tableau-2: Expected processing time on machines A & B

| Jobs | $A_a$ | $B_a$ | $t_i$ | $D_i$ | $E_i$ |
|------|-------|-------|-------|-------|-------|
| 1    | 4.8   | 3.9   | 5     | 20    | 12    |
| 2    | 6.6   | 2.8   | 8     | 8     | 20    |
| 3    | 3.6   | 1.8   | 12    | 22    | 8     |
| 4    | 1.6   | 2.8   | 7     | 14    | 9     |
| 5    | 4.8   | 2.6   | 6     | 10    | 10    |

Tableau-3: Processing time on fictitious machines G &H

| jobs | $G_i$ | $H_i$ |
|------|-------|-------|
| 1    | 20.0  | 19.1  |
| 2    | 23.8  | 20.0  |
| 3    | 22.0  | 20.2  |
| 4    | 14.0  | 15.2  |
| 5    | 12.2  | 10.0  |

Tableau - 4: Processing time of  $\beta$  job

| Jobs    | $G_i$ | $H_i$ |
|---------|-------|-------|
| 1       | 20.0  | 19.1  |
| 2       | 23.8  | 20.0  |
| $\beta$ | 22.0  | 18.0  |
| 4       | 14.0  | 15.2  |

Tableau -5: Sequence obtained by Johnson rule

|   |   |   |   |   |
|---|---|---|---|---|
| 4 | 2 | 1 | 3 | 5 |
|---|---|---|---|---|

Tableau- 6: In- Out table for sequence  $S_k$

| Jobs | Machine A | $t'_i$ | Machine B  |
|------|-----------|--------|------------|
|      | In-Out    |        | In-Out     |
| 4    | 0.0-1.6   | 12.4   | 14.0-16.8  |
| 2    | 1.6-8.2   | 17.2   | 25.4-28.2  |
| 1    | 8.2-13.0  | 15.2   | 28.2-32.1  |
| 3    | 13.0-16.6 | 18.4   | 35.0-36.8. |
| 5    | 16.6-21.4 | 7.4    | 28.8-31.4  |

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